

Asymptotic Laws for Maximum Coloring of Sparse Random Geometric Graphs

Milan Bradonjić

Bell Labs, USA

joint work with Sem Borst

SGA 2016 in honor of prof. Dragoš Cvetković

- (i) random geometric graphs
- (ii) sparse regime
- (iii) coloring
- (iv) constant number of colors
- (v) asymptotic laws

Random Geometric Graphs

Definition (“uniform model”)

Let $\mathcal{I}_n = \{x_1, x_2, \dots, x_n\}$ be n points uniformly and independently distributed in $[0, 1]^d$. The random geometric graph has the node set \mathcal{I}_n , and the edge set where every two nodes are adjacent if within distance $\|x_i - x_j\| \leq r(n)$.

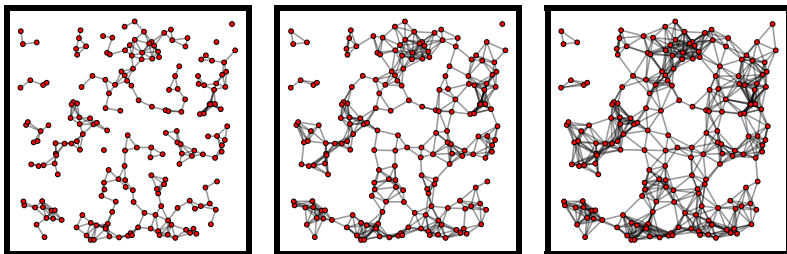


Figure : Number of nodes $n = 200$ and $r' = 0.075$, $r'' = 0.1$, $r''' = 0.125$. As r increases, the graph evolves (in the number of edges).

Random Geometric Graphs

Definition (“Poisson model”)

Let $\mathcal{X}_\lambda = \{x_1, x_2, x_3, \dots\}$ be a Poisson point process in \mathbb{R}^d with intensity $\lambda > 0$. Let $n \in \mathbb{N}$. The random geometric graph has the node set $\mathcal{X}_\lambda \cap [0, n^{1/d}]^d$, and the edge set where every two nodes are adjacent if within distance $\|x_i - x_j\| \leq r(n)$.

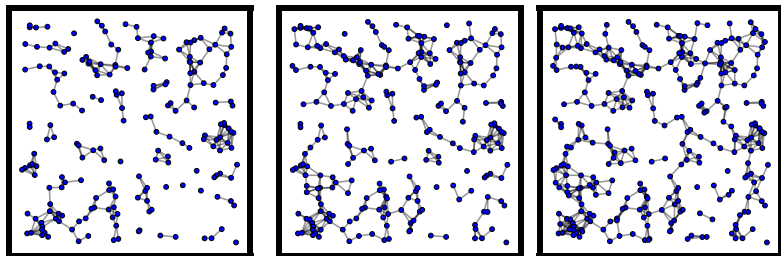
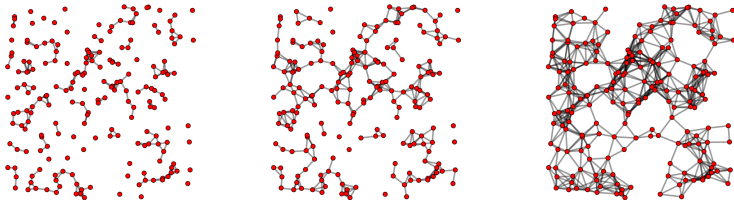


Figure : volume 200 and $r = 1$, densities: $\lambda' = 1$, $\lambda'' = 1.25$, $\lambda''' = 1.5$. As λ increases, the graph evolves (both the number of nodes and edges).

The structure of RGGs

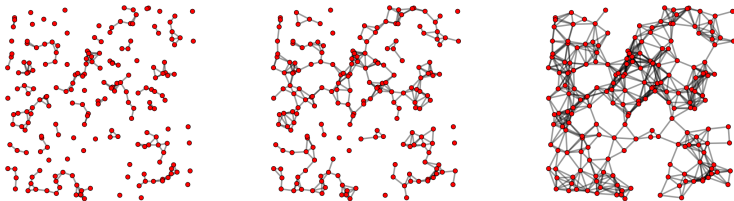
As r increases, two **sharp** thresholding phenomena appear w.h.p.



- ▶ $n \cdot r_c(n)^d = \lambda_c$ (Fig. 2) the largest component **giant** of order n (sparse regime; constant degree)
- ▶ $n \cdot r_t(n)^d = \gamma_d^{-1} \log n$ (Fig. 3) **connectedness** (dense regime)
- ▶ λ_c not known!
- ▶ dim=2: experimentally $\lambda_c \approx 1.44$ Quintanilla, Torquato '97; exact bounds $\lambda_c \in [0.696, 3.372]$ Meester, Roy '96; improvement $\lambda_c > 4/(3\sqrt{3}) \approx 0.7698$ Kong, Yeh '06.

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Why RGGs?

Good model for:

1. **Wireless networks**
two radios can communicate only if within range of each other
2. **Relational data-sets**
higher dimensional data-set $\{x_1, x_2, x_3, \dots\} \subset \mathbb{R}^d$,
where coordinates of x_i represent attributes,
distance $\|x_i - x_j\|$ measures the similarity among elements.
3. **Cluster analysis**
dividing a large collection of individuals into groups
4. **Statistical physics**
finite range interaction model

Gilbert '61, Penrose '03.

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Chromatic number

- ▶ Minimal number of colors $\chi(G)$ needed to color **all** nodes of a given graph G , so adjacent nodes receive different colors.
- ▶ **Applications:** assigning radio frequencies, job scheduling, etc.

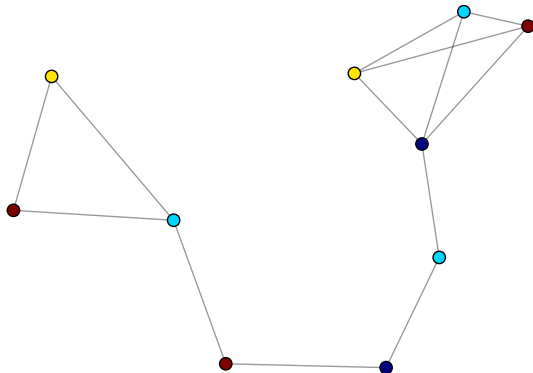


Figure : A small and sparse RGG, with $n = 10$, exp. deg. 2.6, and $\chi = 4$.

Chromatic number of RGGs

Result by McDiarmid, Müller '05, '09:

$$\chi(G_{n,r}) = \Theta\left(\frac{\log n}{\log\left(\frac{\log n}{nr^d}\right)}\right).$$

In the thermodynamic limit, when $nr^d = \text{const}$,

$$\chi(G_{n,r}) = \Theta\left(\frac{\log n}{\log \log n}\right) \rightarrow \infty.$$

Additional inspiration to use only a constant k number of colors!

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Why sparse regime?

- ▶ Our question much harder in the sparse regime.
For a connected graph (dense regime) the answer tends to 0.
- ▶ **Wireless networks:**
capacity = f (number of users n , number of channels χ)
increasing in n , decreasing in χ
- ▶ Many (real) networks (data sets) are 'very sparse';
experiments on networks 5K-14M nodes and 6K-100M edges
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Main Question

What is the **maximum number** of nodes in a sparse **Random Geometric Graph** that can be properly colored with a **constant** number k of colors?

Maximum $M_{k,r}(V)$, given any $k, d \in \mathbb{N}$, set of nodes V , and $r > 0$.

Optimization problem: $M_{k,r}(V)$ is the maximum and integer.
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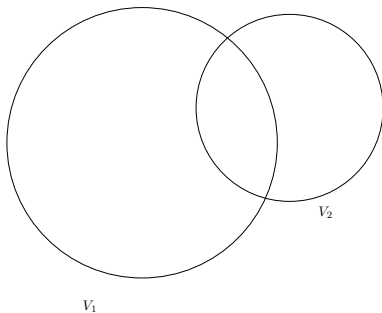
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Sub-additivity:



$$M_{k,r}(V_1 \cup V_2) \leq M_{k,r}(V_1) + M_{k,r}(V_2), \text{ for any } V_1, V_2.$$

There is **no scale-invariance** (i.e. homogeneity),

$$M_{k,r}(\alpha V) \neq \alpha M_{k,r}(V).$$

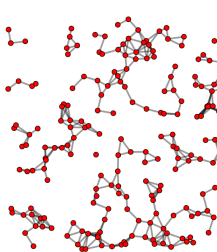


Figure : V

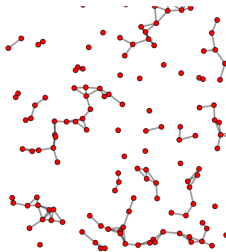


Figure : $V \rightarrow 1.25V$

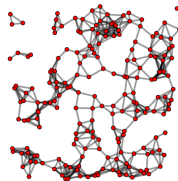


Figure : $V \rightarrow 0.75V$

Why are scale-invariance and sub-additivity important?

Consider any function L that maps a finite subset of points x_1, x_2, x_3, \dots from \mathbb{R}^d to \mathbb{R}_+ , and is *monotone*, *scale-invariant*, *translation-invariant*, and *sub-additive*.

Theorem (Steele, PTCO Theorem 3.1.1)

If x_i are independent random variables with the uniform distribution on $[0, 1]^d$ then with probability one

$$\lim_{n \rightarrow \infty} n^{-(1-1/d)} L(x_1, x_2, \dots, x_n) = \beta_L(d),$$

where $\beta_L(d)$ is a positive constant, which depends both on the dimension d and the functional L .

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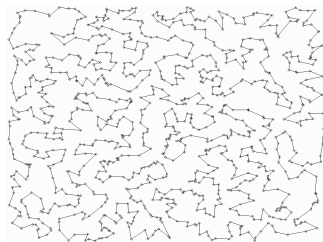
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Representative example

Euclidean traveling salesman problem (TSP)



$$\lim_{n \rightarrow \infty} n^{-(1-1/d)} L_{TSP}(x_1, x_2, \dots, x_n) = \beta(d) \int_{x \in \mathbb{R}^d} f(x) dx$$

Beardwood, Halton, Hammersley '59.

Our object $M_{k,r}(V)$ is neither scale-invariant nor smooth!

Existing frameworks

to obtain weak and strong law of large numbers, central limit theorem, etc. on some 'well behaved' Euclidean functionals

- ▶ **Steele** "Probability Theory and Combinatorial Optimization"
- ▶ **Rhee-Talagrand** isoperimetric inequalities for smooth functionals (e.g. TSP, MST)
- ▶ boundary zero cost methods: **Frieze, Yukich**, "Probabilistic analysis of the TSP", '02
- ▶ (i) Laws of large numbers for smooth, superadditive Euclidean functionals (Thm 8.1)
(ii) General 'umbrella theorem' for smooth, subadditive Euclidean functionals (Thm 8.3)
Yukich "Limit theorems in discrete stochastic geometry", '09
- ▶ stabilization methods: **Penrose, Yukich, Baryshnikov**
- ▶ ...

Our Probabilistic Objectives:

As $t \rightarrow \infty$ and $n \rightarrow \infty$, examine mean, variance, laws of large numbers, and limiting distribution of the following objects:

$$\begin{aligned} \text{Poisson case:} \quad & F_{k,\lambda}(t) := M_{k,1}([0, t]^d \cap \mathcal{X}_\lambda), \\ \text{Uniform case:} \quad & H_{k,\nu}(n) := M_{k, \sqrt[d]{\nu/n}}(\mathcal{I}_n). \end{aligned}$$

Hurdle:

$F_{k,\lambda}(t)$ and $H_{k,\nu}(n)$ are maximum colorings: **global, non-stabilizing functionals**. Dependency propagates through local interactions.

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For any $k \geq 1$, $\lambda > 0$, the limit of $\mathbb{E} \left\{ F_{k,\lambda}(t)/\lambda t^d \right\}$ exists and equals

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On average, the constant fraction of nodes $a_{k,\lambda}$ (i.e. $a_{k,\nu}$) can be properly assigned one of k colors.

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The maximum number of colored nodes is concentrated for both models.

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- ▶ We know $F_{k,\lambda}(t)$ is concentrated 'around' $a_{k,\lambda}\lambda t^d$ (for any $t > 0$).
- ▶ Can we further describe $F_{k,\lambda}(t)$?
- ▶ What can we say about the variance $\sigma^2(t) := \text{Var} \{F_{k,\lambda}(t)\}$?

Variance

Lemma

For all $\lambda, d, k,$

$$\inf_{t>3} \frac{\sigma^2(t)}{t^d} > 0.$$

Lemma

For any $\lambda, d, k, t,$

$$\sigma^2(t) \leq \lambda t^d.$$

Volume is the right order

Proposition

For all $\lambda > 0$ and $d, k \in \mathbb{N}$, asymptotically as t tends to ∞ , we have

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Constant $a_{k,\lambda}$

- ▶ In the limit, the constant $a_{k,\lambda}$ fraction can be properly colored.
- ▶ For $\text{dim}=1$

$$a_{k,\lambda} = 1 - \underbrace{\frac{\mathbb{P}\{\text{Poisson}(\lambda) = k\}}{\mathbb{P}\{\text{Poisson}(\lambda) \leq k\}}}$$

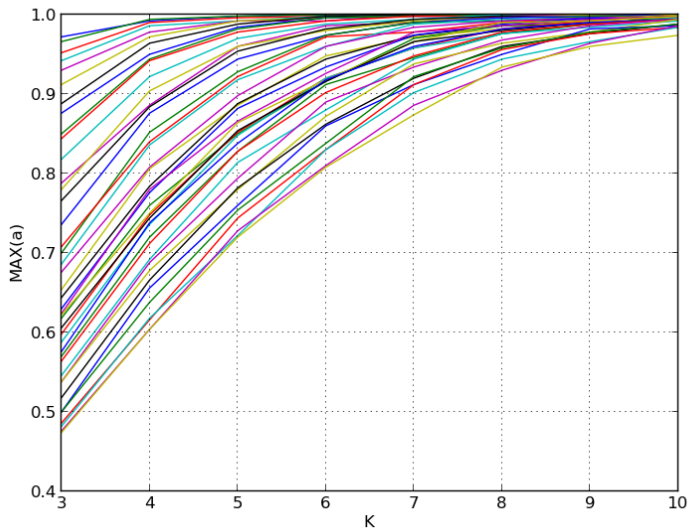
the Erlang loss probability

- ▶ For $\text{dim}=1$, if both k and λ grow large, but finite,

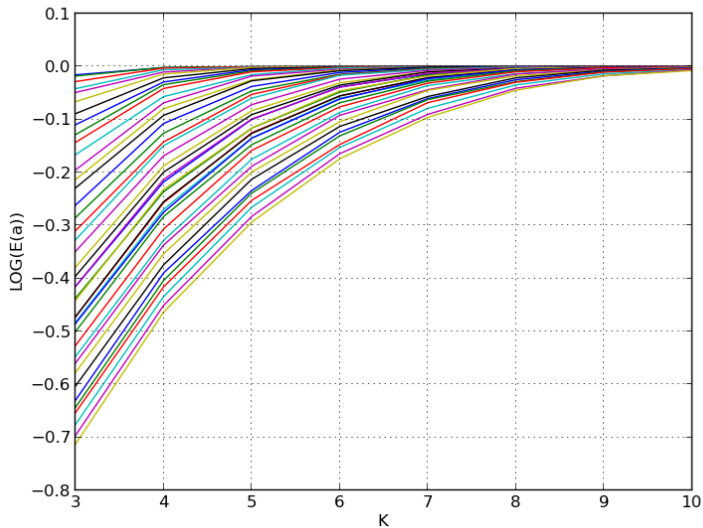
$$a_{k,\lambda} \approx \max\{k/\lambda, 1\}.$$

- ▶ For $\text{dim} \geq 2$, we have non-tight bounds.
- ▶ Not knowing $a_{k,\lambda}$ is similar to the β_d -paradigm in TSP.

Simulations



Simulations



Simulations

- ▶ No guaranties that the global maximum can be found (algorithmically)
- ▶ Lower bounds on the coloring ratio for **finite** volume (number of nodes)
- ▶ Relate these results to the real asymptotic values of $a_{k,\lambda}$?

Questions

- ▶ Extend work to other functionals
- ▶ Values of the constant $a_{k,\lambda}$
- ▶ Models with long range interaction

Happy Birthday prof. Cvetković!

Thank You

[ect.bell-labs.com/who/milan](http://www.research.bell-labs.com/who/milan)
milan@research.bell-labs.com