

Treća nacionalna konferencija
“Verovatnosne logike i njihove primene”
Beograd, Srbija, 26. septembar 2013.

Knjiga apstrakata

ORGANIZATOR:

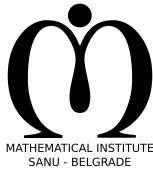
Matematički institut, SANU

KONFERENCIJU FINANSIRAJU:

Ministarstvo prosvete i nauke Republike Srbije

Projekat Razvoj novih informaciono-komunikacionih tehnologija, korišćenjem naprednih matematičkih metoda, sa primenama u medicini, telekomunikacijama, energetici, zaštiti nacionalne baštine i obrazovanju, III 044006

Projekat Reprezentacije logičkih struktura i formalnih jezika i njihove primene u računarstvu, ON 174026.



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“Verovatnosne logike i njihove primene”

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TEME KONFERENCIJE:

- verovatnosne logike, problemi potpunosti, odlučivosti i složenosti,
- logičke osnove u zasnivanju verovatnoće,
- Bayes-ove mreže i drugi srodni sistemi,
- programski sistemi za podršku odlučivanju u prisustvu neizvesnosti,
- primene verovatnosnog zaključivanja u medicini itd.

PROGRAMSKI KOMITET:

Miodrag Rašković (Matematički institut SANU), predsednik
Zoran Marković (Matematički institut SANU)
Zoran Ognjanović (Matematički institut SANU)
Nebojša Ikodinović (Univerzitet u Beogradu)
Aleksandar Perović (Univerzitet u Beogradu)

ORGANIZACIONI KOMITET:

Miodrag Rašković (Matematički institut SANU)
Ivan Čukić (Matematički institut SANU)

ORGANIZATOR:

Matematički institut, SANU

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Program konferencije:

26. 10. 2013.

- 10:00 – 10:15 *Otvaranje*
- 10:15 – 10:45 *Hierarchies of probability logics*, Zoran Ognjanović, Aleksandar Perović, Miodrag Rašković, Nebojša Ikodinović
- 10:50 – 11:10 *On definition of consistency in a probabilistic sequent calculus*, Marija Boričić
- 11:15 – 11:35 *Factor analysis in medical research*, Nataša Glišović
- 11:40 – 12:00 *Adelic estimation of uncertainty*, Angelina Ilić Stepić
- 12:00 – 12:20 *Pauza*
- 12:20 – 12:40 *Complex numbers as a model of euclidean geometry*, Saša Rašuo
- 12:45 – 13:05 *On the SCFG cross-moments computation using the moment generating function*, Velimir M. Ilić, Miroslav D. Ćirić, Miomir S. Stanković
- 13:10 – 13:30 *Free Boolean vectors and expressions*, Aleksandar Pejović, Žarko Mijajlović
- 13:30 – 13:50 *Integrating Knowledge and Data in a Medical Decision Support System*, Vladimir Srdanović, Marko Šošić
- 13:50 – 15:00 *Pauza*
- 15:00 – 15:20 *Bee-colony optimization for the satisfiability problem in probabilistic logic*, Tatjana Stojanović, Tatjana Davidović, Zoran Ognjanović
- 15:25 – 15:45 *Deep belief learning and neural networks*, Ivan Čukić
- 15:50 – 16:10 *One Probabilistic Approach to Classification Problems*, Milica Knežević, Aleksandar Perović
- 16:15 – 16:35 *On definable operators in certain probability logics*, Zoran Ognjanović, Aleksandar Perović, Miodrag Rašković
- 16:40 – 17:00 *Probability logic and probability systems of argumentation*, Dragan Doder

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is example of a ternary probability operator.

The vast majority of those formal systems have unary or binary probability operators. The unary operators are used for statements about probability of classical formulas: for example we use

$$P_{\geq 3/4}(p \vee q)$$

to express “the probability of $p \vee q$ is at least $3/4$ ”, while

$$Q_{\{\frac{n}{n+1} \mid n \in \mathbb{N}\}}(p \vee q)$$

in our notation reads “the probability of $p \vee q$ is an element of the set $\{\frac{n}{n+1} \mid n \in \mathbb{N}\}$ ”. The binary operators are usually used for the expression of conditional probability: for instance, we use

$$CP_{\geq 1/3}(p, q)$$

to express that the conditional probability of p given q is at least $1/3$.

Over the course of two decades we have developed various probability logics with the mentioned types of probability operators - an extensive survey including a uniform notation for logics is presented in [17]. The aim of this paper is to put the certain class of probability logics into the wider context of mathematical phenomenology - to compare mathematical concepts according to some natural criterion (expressive power, class of models, consistency strength and so on). Here we will focus on the classification of two sorts of probability logics: $LPP_{2,P,Q,O}$ logics introduced in [12] and $LPP_2^{\text{Fr}(n)}$ logics introduced in [3, 13, 17, 20, 24] (L for logic, the first P for propositional, and the second P for probability). Independently, several authors in [4, 6] have developed the fuzzy logics $FP(L_n)$ that extend Łukasiewicz logic. The $LPP_2^{\text{Fr}(n)}$ logics can be embedded into those logics. For the $LPP_{2,P,Q,O}$ logics we introduce the comparison criterion with respect to the classes of models, while the $LPP_2^{\text{Fr}(n)}$ logics we compare in terms of the interpretation method. We show that both criteria can be joined in a single one. Thus we have obtained the hierarchy of probability logics where the lattice of $LPP_{2,P,Q,O}$ logics is the end extension of the lattice of $LPP_2^{\text{Fr}(n)}$ logics.

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On definition of consistency in a probabilistic sequent calculus

Marija Boričić

Faculty of Organizational Sciences

University of Belgrade

marija.boricic@fon.bg.ac.rs

Sequent system **LKprob** presents an extension of Gentzen's calculus for classical propositional logic **LK** based on sequents of the form $\Gamma \vdash_a^b \Delta$, meaning that 'the probability of provability of $\Gamma \vdash \Delta$ is in interval $[a, b]$ ', where $a, b \in I \subseteq [0, 1]$ and I is a finite set. We give a list of probabilized inference rules (see also [1]) which, with three additional axioms, describes the system. Justification of these inference rules is presented as well, with the most interesting part related to the probabilized version of the cut rule (see also [2] and [5]). One of the main problems is to define the notion of consistency of **LKprob**-theory and we suggest a corresponding definition (see also [3] and [4]). Some propositions concerning consistency and maximal consistent theories are given, too. It is possible to define **LKprob**-models and prove the completeness theorem on this basis.

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Deep belief learning and neural networks

Ivan Čukić
Faculty of Mathematics
University of Belgrade
ivan@math.rs

Neural networks seemed to have faded out in the active scientific research due to the discovery of Support Vector Machines which outperform the basic form of of feed-forward networks combined with the backpropagation algorithm.

Modern research into deep learning networks proves that ANNs can still be competitive, and that the performance issues are not inherent in all networks, but in the backpropagation algorithm and the feed-forward limitation.

We will cover the Restricted Boltzman Machines and the contrastive divergence learning procedure (Hinton, 2002).

On probabilistic argumentation

Dragan Doder
Faculty of Mechanical Engineering
University of Belgrade
ddoder@mas.bg.ac.rs

Mathematical modelling of abstract argumentation usually consist of directed graphs where vertices are arguments and edges are interpreted as certain conflicts between arguments. This framework is shown to be too simple to model some uncertainty problems in argumentation. As a consequence, in the last three years several proposals are made, in which those graphs are enriched with probabilities. In this talk, I will present the approaches, and I will propose some directions for further research.

Factor analysis in medical research

Nataša Glišović

Department of Mathematical sciences

State University of Novi Pazar

natasaglisovic@gmail.com

Factor analysis is a powerful statistical technique that has broad applications in medical and scientific research. Basically, factor analysis is a method of data reduction whereby a large number of variables are grouped into a smaller number of "factors" without losing essential information. Factor analysis examines the variability and inter-correlations among observed variables to uncover an underlying structure reflected in a smaller number of unobserved or latent factors, thereby reducing the total number of variables in a data set. The most common form of the procedure is "exploratory factor analysis" which seeks to reveal the underlying structure or pattern of the relationship between a large set of variables. "Confirmatory factor analysis" attempts to determine if the factor structure of a set of variables is consistent with what would be expected on the basis of a pre-determined theory or published factor analytic research on the same variables. The major practical applications of factor analysis are data reduction, instrument development and theory development:

One goal of scientific inquiry is parsimony or simplicity of explanation. Factor analysis, by reducing the amount of data, provides a means of creating one or more composite variables (factors) out of a large set of variables. These factors may then be used in subsequent data analysis (e.g. regression or analysis of variance).

Factor analysis can play a significant role in the creation of new measurement tools and instruments. For instance, items on a psychometric test may be evaluated by factor analysis to determine which items are central to the construct being measured and which are redundant or irrelevant.

Scientific research is based on the building of theories to explain phenomena. Factor analysis can play a crucial role in exploratory levels of research which lead to theory development by identifying constructs which unite a set of elements, explore relationships between variables, build systems of classification and test hypotheses.

The goal of this research is demonstrated how factor analysis can be used to address research problems in medicine.

Adelic estimation of uncertainty

Angelina Ilić Stepić

An adèle α is an infinite sequence $\alpha = (\alpha_\infty, \alpha_2, \dots, \alpha_p, \dots)$, where $\alpha_\infty \in \mathbf{R}$, $\alpha_p \in \mathbf{Q}_p$, and for all but a finite set \mathcal{P} of primes p , $\alpha_p \in \mathbf{Z}_p$. In this article we present two logics to formalize reasoning with adelic-valued function μ , such that for every event A , $(\mu(A))_1$ is a real valued probability, while for $i \geq 2$ each coordinate $(\mu(A))_i$ represents a probability in an appropriate field \mathbf{Q}_p . We describe the corresponding class of models that combine properties of the usual Kripke models and p -adic probabilities, and give sound and complete infinite axiomatic system. First logic, denoted by $L_{\mathbf{A}_{\mathbf{Z}_p}}$ allows only finite conjunctions and disjunctions which implies some syntactical constrains, but decidability of this logic is proved. On the other hand, the language of the second logics second $L_{w_1, \mathbf{A}_{\mathbf{Z}_p}}$, contains some countable conjunctions such that set of formulas remains countable.

On the SCFG cross-moments computation using the moment generating function

Velimir M. Ilić
Mathematical Institute SANU
velimir.ilic@gmail.com

Miroslav D. Ćirić
Faculty of Sciences and Mathematics
University of Niš
miroslav.ciric@pmf.edu.rs

Miomir S. Stanković
Faculty of Occupational Safety
University of Niš
miomir.stankovic@gmail.com

The cross-moments of random variables modeled with stochastic context-free grammars (*SCFG*) are important quantities for the *SCFG* parameter estimation [8]. They are defined as expected value of the product of integer powers of the entries of random vector variable, which can represent string or derivation length, the number of rule occurrences in derivation or uncertainty associated with the occurring rule. The expectation can be taken either with respect to the sample space of all *SCFG* derivations, or with respect to the sample space of all derivations which generate a string belonging to the language of the grammar. Throughout this paper, the name *cross-moments* is usually used in the former case, while in the latter case we talk about *conditional cross-moments*.

The computation of cross-moments may become demanding if the sample space is large. In the past, this problem has been widely studied, but mainly for the cross-moments of scalar variables (called simply *moments*) and up to the second order. The first order moments computation, such as expected length of derivations and expected string length, are given in [19]. The computation of *SCFG* entropy is considered in [12]. The procedure for computing the moments of string and derivation length is given in [8], where the explicit formulas for the moments up to the second order are derived. First

order conditional cross-moments are considered in [9], where the algorithm for conditional *SCFG* entropy is derived. A more general algorithm for computing the conditional cross-moments of a vector variable of the second order is derived in [11].

We present the recursive formulas for computing the cross-moments and the conditional cross-moments of a vector variable of an arbitrary order. The formulas are derived by differentiating the recursive equations for the moment generating function [16], which are obtained from the algorithms for computing the partition function of a *SCFG* [13] for the cross-moments and with the inside algorithm [10], [5] for the conditional cross-moments.

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One Probabilistic Approach to Classification Problems

Milica Knežević
Mathematical Institute SANU

Aleksandar Perović
Faculty of Transportation and Traffic Engineering
University of Belgrade

Let f be any $[0, 1]$ -valued evaluation of the set of propositional letters. Then, f can be uniquely extended to finitely additive product and Gödel's measures on the set of formulas of classical propositional logic. Those measures satisfy the following condition, the measure of any conjunction of distinct propositional letters is equal to the product, or to the minimum, of the measures of the propositional letters, respectively. Product measures correspond to the one extreme, stochastic or probability independence of elementary events (propositional letters), while Gödel's measure corresponds to the other extreme, logical dependence of elementary events. Any linear convex combination of a product measure and a Gödel measure is also a finitely additive probability measure. In that way, infinitely many intermediate measures that corresponds to various degrees of dependence of propositional letters can be generated. Those measures give certain truth-functional flavor to probability, enabling applications to preferential problems, in particular, classification problems. We will discuss one possible application of this framework in areas of medical research.

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Free Boolean vectors and expressions

Aleksandar Pejović
Mathematical Institute SASA
pejovica@mi.sanu.ac.rs

Zarko Mijajlović
Faculty of Mathematics
Univ. of Belgrade
zarkom@matf.bg.ac.rs

We propose a method for computing Boolean expressions using the parallel structure of standard computer processors. Examples of this kind are logical operations which can be computed bitwise, i.e. by use of all register bits in one processor cycle. The background of our approach is based on the properties of finite free Boolean algebras. A program implementation of the method is described. We also show how various combinatorial objects can be coded in the formalism of Boolean algebras and counted by the method. The idea of parallelization of computing logical operations in this way is indicated in [1]. The basic idea is as follows.

Let $f(x_1, x_2, \dots, x_n)$ be a Boolean expression in n variables x_1, x_2, \dots, x_n . We give a construction of n Boolean vectors b_1, b_2, \dots, b_n of the size 2^n with the following property:

(\mathcal{P}) $f(b_1, b_2, \dots, b_n)$ is a Boolean vector that codes the perfect DNF of f .

It appears that the vectors b_1, b_2, \dots, b_n are exactly the free generators of a free Boolean algebra having n free generators.

Using a translation procedure from first order predicate formulas to propositional formulas, we give a method for constructing and counting various combinatorial objects. This idea is formally developed in [2], but it was used in studies problems in the infinitary combinatorics, particularly in finding their complexity in the Borel hierarchy. Related combinatorial problems are considered, for example the number of automorphisms of finite structures and various partition problems over finite sets. We also give an implementation of the method that can be run on multi-core CPUs as well as on highly parallel GPUs such as Nvidia Tesla C2075.

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On definable operators in certain probability logics

Zoran Ognjanović
Mathematical Institute SANU

Aleksandar Perović
Faculty of Transport and Traffic Engineering
University of Belgrade

Miodrag Rašković
Mathematical Institute SANU

In this talk we will give characterization of definable predicates of the form “probability of α is in the set X ” in class of $LP_{P,Q,O}$ probability logics. Namely, we will show that the above predicate is definable in $LP_{P,Q,O}$ iff the set X can be obtained by finite application of union, intersection, set difference and quasi complement $1 - (1 - F = \{1 - a : a \in F\})$ on some sets from O .

Complex numbers as a model of euclidean geometry

Saša Rašuo

The second part of the Karamata's book "Complex numbers" refers to the application of the theory of complex numbers in geometry. A more detailed analysis of this book shows that the essence of this application is that the field of complex numbers is algebraically closed and that this is good enough for the foundation of elementary geometry. Namely, the algebraic closure can replace continuity in building a Pythagorean plane, the basis of elementary geometry. Pythagorean plane is constructed cumulatively by cross-sections of two lines, a line and a circle and two circles. The theory of algebraically closed fields suffices for the proof of the existence of these cross-sections. In other words, the continuity, i.e. the supremum axiom for real numbers is unnecessary. Thus, it immediately follows that for the foundation of elementary geometry and construction of Pythagorean plane, the field of algebraic numbers, or field of real algebraic numbers if the order is included, is sufficient. Since the theory of these structures is complete and decidable, immediately follows Tarski's theorem on the decidability of elementary geometry. These facts, of course, are not mentioned explicitly in the Karamata's book, but we can say that he anticipated it and approved it by geometrical constructions and proofs of famous theorems of elementary geometry: the Ptolemy's theorem, Pappus - Pascal theorem, Desargues' theorem, constructions of regular polygons, and other examples. The goal of our presentation is to highlight some of these aspects of Karamata's book. We also give an almost formal system of axioms for Pythagorean plane. Along this line, we note that the elementary geometry based on Euclid's axioms, provides only positive geometrical constructions. Namely, the elementary geometry cannot prove that some geometric problems are not solvable with ruler and compass, or at least we are not aware of such proofs. On the other hand, the theory of algebraic fields eliminates this "shortage" of elementary geometry. It provides simple and elegant methods for proving that there are no such constructions for particular problems. Famous examples of this kind are Delian problems (trisection of an angle, doubling the cube and squaring the circle) and the Gauss theorem on the possibility of constructions of regular polygons. In this regard, this communication has the methodological and methodical purpose as well and points out the close relationship between geometry, algebra and logic.

Integrating Knowledge and Data in a Medical Decision Support System

Vladimir Srdanović
Institute for Multidisciplinary Research
University of Belgrade
vladats@eunet.rs

Marko Šošić
Mathematical Institute SANU
sosic.marko@gmail.com

Acquiring domain knowledge in knowledge based systems is known to be a difficult and time consuming process. Medical domain, unlike many others, provide large amounts of relatively homogeneous medical knowledge being implicitly contained in patient case histories.

As noted by Quinlan in his seminal paper, experts can articulate the framework for their knowledge, and systems based on induction can produce useful knowledge from such frameworks supplied with examples. The same approach can sometimes work even when there is no human expert.

A medical decision support system integrating medical expert knowledge with the knowledge extracted from patients case histories (data mining) is presented. System's basic features have been taken over from an earlier system, which was successfully tested in several medical domains.

For the system to allow adequate representation and easy manipulation of data and metadata, it was most convenient to choose object oriented programming paradigm. The system is implemented in .NET framework, in C# language because of the maturity of the platform and good programming environment, which enable more productive work. Currently, the system is tested with local data only, and implementation of interface to stand-alone databases is planned for the near future.

Expert clinicians begin with defining medical domain - in this case a group of systemic diseases of connective tissue. They select manifestations/attributes that are relevant for the domain, define their types, values they could take on, their formats and constraints, their "costs" (of establishing whether a specific manifestation is present, i.e. establishing a specific value for an attribute; they range from those requiring invasive and/or expensive and lengthy procedures in order to be established, i.e. "most costly", to those readily observable, i.e.

"least costly"), etc. Medical experts are also invited to provide additional knowledge about the domain in the form of production rules.

Domain definition allows for a clinical data base formation, to which the system is linked. Analyses performed on the data base provide the knowledge about associations among entities in the knowledge base and the estimates of their strength. This new knowledge is in the form of simple rules with manifestations as their IF parts, and diagnoses as their THEN parts. Corresponding diagnostic strengths are estimated by relative frequencies of occurrence of particular manifestations with the given diagnosis; they can take on values from 0 to 1, with 0.1 increments (0 meaning that manifestation does not occur with the particular disease, and 1 that it is pathognomonic for the disease).

Clearly, knowledge base consisting of the rules entered by expert, and, particularly, those generated by the system in the way just described can potentially be very large. To resolve that, the system employs several heuristic procedures to restructure its knowledge base additionally, and prepare it for the consultation process.

The heuristics for extracting key attributes presents core of the inductive inference algorithm employed by the system. The algorithm can easily cope with attributes having differing number of values, concurrent values, and missing values, as well as with noise. It is being used to restructure system's knowledge base, so it can be adequately applied to solving problems within its domain. There are two main directions the system makes use of the heuristics: a) to direct consultation process adaptively, and eventually suggest possible diagnosis, and b) to automatically derive criteria for diagnosing (suspecting) a disease from a given domain.

Testing of the present system is under way in the domain of systemic diseases of the connective tissue. Present research is directed mainly toward determining the system's diagnostic accuracy, comparing of the key attributes extraction heuristic to standard statistical methods, as well as comparison of the diagnostic criteria automatically generated by the system to those used by medical community as a standard.

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Bee-colony optimization for the satisfiability problem in probabilistic logic

Tatjana Stojanović
Faculty of Science
University of Kragujevac

Tatjana Davidović
Mathematical Institute SANU

Zoran Ognjanović
Mathematical Institute SANU

This paper presents a new method for solving the satisfiability problem in the logic with approximate conditional probability, based on the bee-colony optimization meta-heuristic. The solution space consists of variables, which are arrays of 0 and 1 and the associated probabilities, belonging to recursive non-archimedean Hardy field which contains all rational functions of a fixed positive infinitesimal. We apply the improvement variant of the bee colony optimization algorithm which chooses variables from the solution space and determines their probabilities combining some other fast heuristic for solving the obtained linear system of inequalities. Experimental evaluation showed a high percentage of success in proving the satisfiability of randomly generated formulas.

Working with uncertain knowledge has been a big and well documented problem in mathematical logic and computer science, since the first works of Leibnitz and Bool. Many of the formalisms for representing and reasoning with uncertainty are based on probabilistic logic ([1, 2, 3, 4]). These logics are extensions of classical logic with probabilistic operators. Satisfiability problem in these logics (PSAT) can be reduced to the linear programming problem. However, solving it by any standard linear solver is inapplicable in practice. Therefore, the application of some other techniques for solving this problem, such as different types of meta-heuristics, could prove very useful. Using meta-heuristics for solving PSAT problem is not a new idea. For example, in the logics described by Fagin, Halpern and Megiddio [1] or by Ognjanović and Rašković [2], Genetic algorithm [5] and Variable neighborhood search [6] are used for solving PSAT problem.

In this paper we discuss the satisfiability problem in approximate conditional probabilities logic described by Rašković, Marković and Ognjanović in

[4]. We denote this version of satisfiability problem with CPSAT- ϵ . The main differences between PSAT and CPSAT- ϵ are:

- CPSAT- ϵ involves conditional probability operator on the contrary to PSAT
- probabilities of formulas in CPSAT- ϵ may take infinitesimal values, and not only real-values as in PSAT

The logic, described in [4], enriches the propositional calculus with probabilistic operators which are applied to propositional formulas: $CP_{\geq s}(\alpha, \beta)$, $CP_{\leq s}(\alpha, \beta)$ and $CP_{\approx s}(\alpha, \beta)$, with the intended meaning "the conditional probability of α given β is at least s ", "at most s " and "approximately s ", respectively. Further more, formulas of the form $CP_{\approx 1}(\alpha, \beta)$ from this logic may be used to model defaults. Since CPSAT- ϵ problem for the logic described in [4] has no automated solver, our main effort was to apply meta-heuristics, in particular Bee-colony optimization, for solving CPSAT- ϵ problem in this logic.

Bee-colony optimization (BCO) is a meta-heuristic technique, which showed very good performance in solving hard combinatorial optimization problems ([7, 8, 9, 10]). It is a stochastic, random-search technique that belongs to the class of population-based algorithms. This technique uses an analogy between the way in which bees in nature search for food, and the way in which optimization algorithms search for an optimum of the given combinatorial optimization problems. Until now, BCO has not been applied to a class of problems involving search for a solution, only to the problems that already have some feasible solutions that one wants to improve. We used, the so called improvement variant of BCO, denoted by BCOi and proposed in [11] to address CPSAT- ϵ . The experimental results obtained by testing CPSAT- ϵ were compared with those obtained using Fourier-Motzkin elimination procedure and thus demonstrated the superiority of BCOi method.

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